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**NCLGS TO FINALIZE *POLICY FRAMEWORK FOR INTERNET GAMING*
ON JANUARY 10 AT UPCOMING NCLGS WINTER MEETING IN LAS VEGAS**

Las Vegas, Nevada, January 5, 2015—After over a year of comment and expert input, the National Council of Legislators from Gaming States (NCLGS) will put the final touches on its groundbreaking U.S. *Policy Framework for the Regulation of Internet Gaming* at the upcoming NCLGS meeting scheduled for January 9 through 11 in Las Vegas, Nevada. On January 10 at the Paris Las Vegas, the NCLGS Executive Committee will consider a revised version of the *Framework*, incorporating amendments proposed in its initial comment period, as well as any comments received after its June evaluation at the NCLGS Summer Meeting in La Jolla, California.

Amendments to the *Framework* relate to player protections, payment processing, problem gambling protections, age verification, geo-location, and player identification, taxation, regulatory authority, licensing, multi-jurisdictional agreements, enforcement, and game choice and legality.

At a two and one-half hour meeting on Saturday morning, the Executive Committee will review proposed amendments vetted on November 11 at the Florida Gaming Congress in Miami, Florida, and any other comments ongoing. The Executive Committee also will accept any new input from interested parties attending the January 10 session.

NCLGS President Rep. Helene Keeley (DE) said in anticipation of the session:

NCLGS has been working with regulator, industry, and other experts to provide 'rules of the road' for states considering Internet gaming. The *Framework*, on schedule to be adopted at the NCLGS 2015 Winter Meeting, could profoundly impact the future of Internet gaming in this country in a positive way. We expect to hear more from those who are 'in the know' on January 10 to ensure that our *Framework* works for the good of all involved.

NCLGS—recognizing the threats, as well as the possibilities, involved in Internet gaming and its new technology—has developed the *Framework* over the past year to ensure that policy standards are in place to protect citizens in both states wishing to allow iGaming and those that don't, and to promote security and uniformity in those who may want to form interstate Internet compacts.

The most recent version of the [Framework](#)—as well as [interested-party comments](#)—is available at www.nclgs.org. Amendments have been proposed by Alderney Gambling Control Commission (AGCC), Delaware Lottery, Netsweeper Inc., North American Association of State & Provincial Lotteries (NASPL), Poker Innovations Ltd., PokerZanadu, and UC Group Limited, among others. Most recent comments include those from Interactive Communications International, Inc. (InComm), Interactive Social Games Association (ISGA), Optimal Payment Services, Inc., Poker Innovations Ltd, and PokerXanadu.

NCLGS is the only non-partisan organization of state lawmakers that meets on a regular basis to discuss issues in regard to gaming. NCLGS does not support or oppose gaming, but supports effective regulation and believes that decisions related to gaming should be made by the citizens of the individual states and their elected officials. More information is available at www.nclgs.org.